

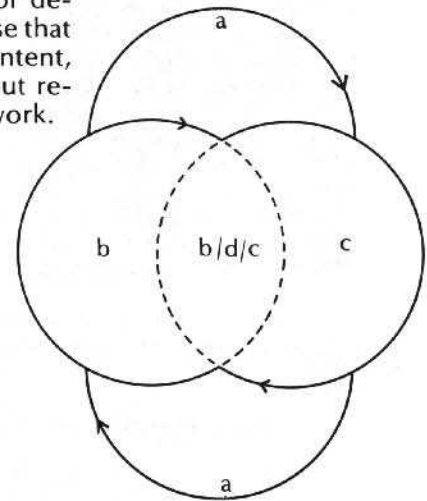
MATRICES, LOOPS, CIRCUITS

ONE

1. a: ecological circuit.
b: biological circuit.
c: technological circuit.
b/d/c: interface, shaping the statistical probability of failure in a, b & c.

2. a: intentional, connective information, meta-instructions.
b: conceptual, determining the flexibility and range of models, simulative potential.
c: consequential, the influence of the state of the art, rules of interaction.
b/d/c: embodiment, the form of manifestation, imprinting.

The following are extracts from a network of descriptive devices. They are heuristic in the sense that descriptions do not *explain* their ideational content, as metaphors do not explain a set of ideas, but refer them to another context, another framework.

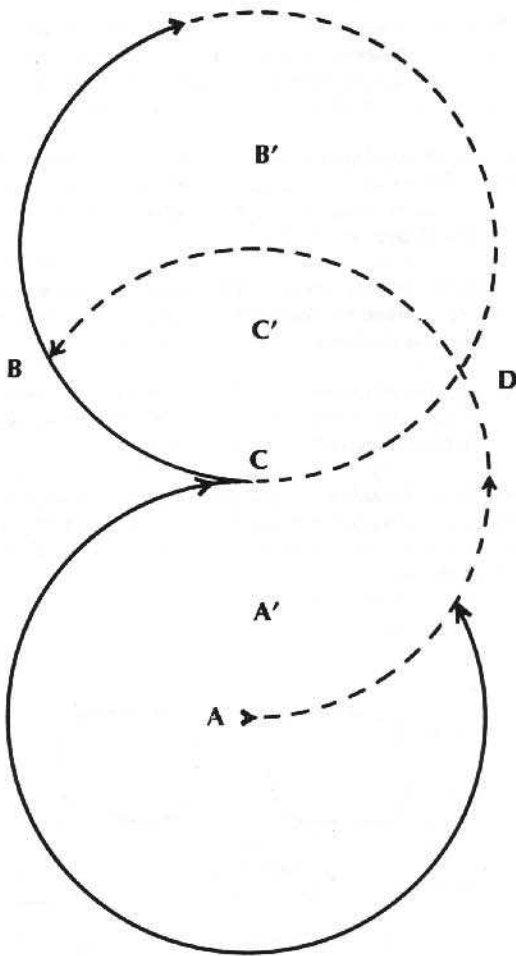
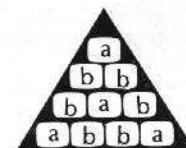
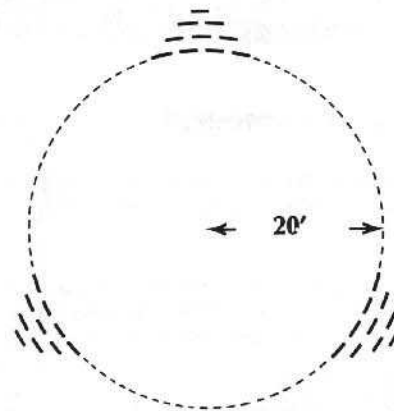


TWO

- a: the fixed conceptual/mythic past (as a vector to b).
- a¹: future/past.
- b: juncture of experienced present and anticipated future.
- b¹: the fixed conceptual/mythic future (as a vector to d).
- c: real present.
- c¹: past/future.
- d: axis of temporal distribution in the present, the ratio between *past experienced* and *future anticipated*.

*a world of made
is not a world of born—pity poor flesh
and trees, poor stars and stones, but never this
fine specimen of hypermagical
ultraomnipotence.*

e. e. cummings



THREE

Floor plan: thirty monitors positioned equidistant around a circle in three sets of ten. Each set of ten arranged in an equilateral triangle, programming over two a & b channels simultaneously (a total of six channels over thirty monitors, each channel a video track, 25 min.)